Hall T	icke	t Number :													$\neg$
Code:	5G4	152								J				R-15	
	Ш	I B.Tech. I	Sem	nest	er R	egu	ılar	Exa	mino	atio	ns N	lov/	Dec	2017	
			Αu						pile		_	n			
Max. I Answe	_		oy ch	•				stior	nnold n fror	0,	•	unit	(5 x 1	Time: 3 Hou 4 = 70 Marks	-
								UN	IIT–I						
<ol> <li>a) What are the different types of languages in automata theory? Clearly give the rules for each of these languages and the relationship among these languages.</li> </ol>												7M			
	b)	Obtain a DFA to accept strings of a's and b's such that, each block of 5 consecutive symbols has at least two a's.											7M		
								OF	₹						
2.	a)	languages o	over things of	he al f odd	phak I lenç	oet {a gth	a, b}.		-	r ex	pres	sions	for t	the following	
		ii. All strir iii. All strir	•							a's					7M
	b)		•								gen	erate	d with	context free	7 M
		9						UN	IT–II						
3.	a)												7M		
	b)	What is meant by input buffering? Explain the use of sentinels in recognizing tokens.											7M		
								OF	₹						
4.	a)	Show that the S → AaAb						LL(1	)						7M
	b)	•			•	•	•			_				e an example example is	7M
								UN	IT–III						
5.	a)	Construct th		•				ollow	ing g	gramı	mar				
		E→E + T/T,				`	•								7M
	b)	Explain in b	riet al	bout	LR F	arse	ers	<b>○</b> 「							7M
								OF	•						

6. a) Write about the type checking of overloaded functions and operators

entry in the symbol table during semantic analysis

b) Write the Syntax Directed Definitions to add the type of each identifier to its

7M

7M

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## **UNIT-IV**

7. a) Explain the process of organizing a symbol table for a block structured language 7M

b) Construct Quadruples, Triples and Indirect Triples of the following expression: I = -J \* (K + W).

7M

OR

8. a) What are self-organizing lists? How can this be used to organize a symbol table? Explain with an example.

7M

b) Generate three address codes for the following code segment and write the corresponding triples.

```
for (i=1; i<=10;i++) { a[i] = a[i+1] * 2; b[i] = a[i]; }
```

7M

UNIT-V

9. a) Explain in brief about Loop optimization techniques

b) Explain in detail about the basic blocks and flow graphs. Construct the flow graph for the following code fragment.

```
I = m-1; j = n; v = a[n];
while(1)
{
do
{
I = i+1;
\width while(a[i] < v);
do
{
j = j - 1;
\witharpoonup while(a[j] > v);
if (i >= j)
break:
x = a[i]; a[i] = a[j]; a[j] = x;
}
x = a[i]; a[i] = a[n]; a[n] = x;
```

7M

OR

10. a) Explain the DAG based local Optimization. Construct DAG for the following expression: A = B \* - C + B \* - C

9M

Discuss in brief about register allocation and assignment

5M

7M

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## **Android Application Development**

		( Information Development	
Мах.	Ма	rks: 70 Time: 3 Hou	rs
Ar	nswe	er all five units by choosing one question from each unit ( $5 \times 14 = 70$ Marks)	
		UNIT-I	
1.		Draw the android software stack and explain each layer	14M
		OR	
2.	a)	explain the features of android	7M
	b)	explain how to create android virtual device (AVD)	7M
		UNIT-II	
3.		Draw activity life cycle architecture and describe the seven methods.	14M
		OR	
4.		Explain the two types of intent with example	14M
_		UNIT-III	4.484
5.		Create UI programmatically? with linearlayout, TextView, EditText and button.	14M
6	۵)	OR  Evaloin about Toost massage 2	484
6.	a)	Explain about Toast message?	4M
	b)	From the "Toast.makeText(,,).show()" which is class, object and method? Define technically?	10M
		UNIT-IV	
7.	a)	What is shared preferences? Explain it with program for store and load a data?	7M
	b)	What is SQLite? Explain it with program for insert data.	7M
		OR	
8.		Write android program to store and load a file for SD card.	14M
0		UNIT-V	4.484
9.		What is GPS? Create a GPS program with LocationListern interface.	14M
10.	a)	OR  Draw android service lifecycle and describe the 3 methods	10M
10.	а) b)	What is threading in android?	4M
	IJ)	***	HIVI

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		( Common to CSE & IT )	
٨	۸ax.	Marks: 70 Time: 3 Hours	3
		ver all five units by choosing one question from each unit ( $5 \times 14 = 70$ Marks)	
		****	
		UNIT-I	
1.	a)	Illustrate the functionality of various layers present in OSI model with a neat sketch	10M
	b)	List any two reasons for layered protocols and what is one possible disadvantage for layered protocols?	4M
		OR	
2.	a)	Distinguish between Connection-oriented and Connectionless services. Give few examples to each category of service.	8M
	b)	Briefly Explain the following	6M
		i).Twisted pair cable. ii). Co-Axial cable iii). Fiber optic cable	Olvi
		UNIT-II	
3.		How do you compute the number of redundant bits 'r' needed for a data unit of 'm-bits', in Hamming code. A 12-bit Hamming code whose hexadecimal value is 0XE4F arrives	
		at a Receiver. What was the original value in hexadecimal? Assume that not more than 1 bit is in error.	14M
		OR	I TIVI
4.	a)	Discuss about the Wireless LAN MAC protocols.	7M
	b)	The Data Link Layer can control communication between a fast sender and slow receiver. Justify.	7M
		UNIT-III	<i>1</i> IVI
5.	a)	Elaborate on limitations of Shortest path and Hierarchical routing algorithms	7M
0.	b)	Define Packet Scheduling and how it is implemented to achieve QoS.	7M
	D)	OR	,
6.	a)	What is the role of Choke packets in notifying the Congestion information?	7M
Ο.	b)	Identify the role of Address Resolution Protocol( ARP) w. r. to IP addresses. List the	
	٥,	advantages of ARP.	7M
		UNIT-IV	
7.	a)	Explain the three way handshake protocol to establish the transport level connection	7M
	b)	Explain the role of UDP header and checksum in UDP protocol.	7M
		OR	
8.	a)	Explain the Delay-tolerant protocol stack with a neat sketch.	7M
	b)	Compare and contrast UDP and TCP.	7M
		UNIT-V	
9.	a)	Why Name Servers are required and explain the process of Name Resolution.	7M
	b)	What the role of a proxy cache that is used between Web browsers and Web servers	7M
		OR	
0.	a)	Explain the process of Video on Demand (VoD) in the context of streaming Video.	7M
	b)	How Parity Packet can be used to repair loss of data packets.	7M

	Hal	I Ticket Number :		
	Cod	de: 5G454		R-15
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		Data Wo	arehousing and Data Mining	
			nformation Technology )	
		Nax. Marks: 70 Inswer all five units by choosi	T ing one question from each unit (5 x 14 *****	ime: 3 Hours = 70 Marks )
			UNIT-I	
1.	a)	Describe the data mining function	onalities and the kind of patterns can be mined?	7M
	b)	_	lining regarding Data Mining Methodology and	d User 7M
			OR	
2.		Why to pre-process the data? Vissues to consider during Data II	What are the strategies for Data Transformation ntegration?	n? What are the
		5	UNIT-II	
3.	a)	Draw the architecture of Data	a Warehouse and tell the consequences ho	w do the data
		stored in Data Warehouse.		10M
	b)	Summarize four efficient method	ods for Data Cube Computation.	4M
			OR	
4.		Identify the steps in finding free	quent item sets using Apriori algorithm.	
		A database has five transaction	ns. Let <i>min_sup=</i> 60% and <i>min_conf=</i> 80%.	
			TID items brought	
			T100 {M,O,N,K,E,Y}	
			T200 {D,O,N,K,E,Y}	
			T300 {M,A,K,E}	
			T400 {M,U,C,K,Y}	
			T500 {C,O,O,K,I,E}	
		a) Find all frequent itemsets usir	ng FP Growth algorithm.	6M
		,	rules with support S and confidence C matchi ariable representing customers and item; de "B"):	ng the following
		For All x, transaction, buys(X	$(X, item_1) \land buys(X, item_2) \Longrightarrow buys(X, item_3) [S, C]$	8M
			UNIT-III	
5.	a)	Why are decision tree classifiers	s so popular? How decision trees are used for cl	lassification? 8M
	b)	What is pruning? What are the	two common approaches to tree pruning?	6M
			OR	
6.		Define classification? What is 'Propagation method.	Back Propagation'? How classification is done	e using Back 14M
			UNIT-IV	
7.	a)		oply K-Means and K-Medoid partitioning met	
		the data and discuss its merits	and demerits.	10M
	b)	Write short notes on outlier and	alysis.	4M
			OR	
8.	a)	Describe Agglomerative and D	ivisive hierarchical clustering methods in deta	il. 7M
	b)	Explain DBSCAN, density ba shape.	ased clustering algorithm to discover cluster	r with arbitrary 7M
			UNIT-V	
9.		What are different Data Minir detail with examples.	ng Applications? Explain at least five major	applications in 14M
			OR	
10.	a)	How is web usage mining differen	ent from web structure mining and web content r	mining? 7M
	b)	Describe briefly Multimedia min	ning.	7M
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Hall Ticket Number :					

Code: 5G356

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Microprocessors and Interfacing (Common to CSE & IT) Max. Marks: 70 Time: 3 Hours Answer all five units by choosing one question from each unit ( $5 \times 14 = 70$  Marks) UNIT-I Draw the pin diagram of 8086 in minimum mode and maximum mode of 7M operation. b) Difference between procedure and macros with an example. 7M OR a) Explain register organization of 8086 microprocessor. 7M 2. b) Draw memory read timing diagram of 8086 processor. 7M UNIT-II 3. a) Draw the structure of SRAM and DRAM cell and Explain 7M b) Draw the block diagram of 8255 PPI chip and Explain. 7M OR 4. a) Write a program to rotate the stepper motor in clock-wise and anti-clock-wise direction. 7M b) Explain any one type of D/A Converter with a neat diagram. 7M UNIT-III 5. Discuss the importance of cascading of interrupt controller. M8 Explain the 8259 PIC architecture and interfacing. 6M 6. a) Explain the architecture of 8257 and interfacing with 8086. 7M b) What is DMA? What is a need for DMA? 7M **UNIT-IV** 7. a) Name serial communication standards and draw TTL to RS232 and RS232 to TTL conversion. 7M b) Explain 8251 USART architecture. 7M OR a) Explain different modes of operation of 8253/54. 7M 8. Differentiate between Asynchronous and Synchronous data transfer schemes. 7M UNIT-V a) What are the difference between logical address, linear address and physical 9. address? M8 b) Explain the salient features of 80386. 6M OR a) Explain descriptor tables of 80286 and 80386 processor 7M 10. b) What do you mean by paging? What are its advantage and disadvantage? 7M

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## Software Testing Methodologies

		(Information Technology)	
Max.	. Мс	arks: 70 Time: 3 Hours	;
Aı	nswe	er all five units by choosing one question from each unit ( $5 \times 14 = 70$ Marks)	
		UNIT-I	
1.	a)	Explain Purpose of testing	7M
	b)	Briefly define how to model for testing	7M
	,	OR	
2.	a)	Explain various consequences of bugs	7M
	b)	Explain taxonomy of bugs	7M
	,	UNIT-II	
3.	a)	Summarize Basics concepts of path testing	7M
	b)	Compare path predicates and achievable paths	7M
		OR	
4.		What are various application of path testing	14M
		UNIT-III	
5.	a)	Define transaction flow testing techniques	8M
	b)	What are various application of dataflow testing	6M
		OR	
6.	a)	Arrange Basics of dataflow testing	7M
	b)	Explain strategies in dataflow testing	7M
		UNIT-IV	
7.	a)	Explain Path products	7M
	b)	Explain path expression	7M
		OR	
8.	a)	What are regular expressions and define various types in it	9M
	b)	How the flow anomaly detection	5M
		UNIT-V	
9.	a)	what are State graphs and state testing in software methodologies	8M
	b)	Compare good and bad state graphs	6M
		OR	
10.	a)	Elaborate power of a matrix	4M
	b)	Write node reduction algorithm with an example	10M